**Overview**

You are a famous detective that has solved over 10,000 cases and you haven’t failed a single one. An unknown villain is determined to challenge you and break your streak. They have scattered dead bodies of their victims across various areas of the city. Each body is weirdly shaped as if it were going through a radioactive transformation. Each body has clues that lead to more clues on more bodies. Eventually, the clues lead to the villain, however, once you get to the abandoned building to meet the villain, you get trapped in the building and the villain is in front of you. He then reveals to you his plan of detonating a giant radioactive gas bomb in his secret radioactive warehouse within an abandoned mall. From the darkness, one of the villain’s goons brings out your mother. The villain grabs his radioactive syringe (What he’s been using on all the victims you examined) and gives you your final clue (mother’s dead body). The villain then leaves. The clue reveals the location of the bomb in the warehouse and reveals that the bomb’s timer has started. This means you have a limited number of attempts for each decision to get out of the warehouse and deactivate the bomb. The warehouse is guarded so there are decisions you must make regarding breaking into the warehouse. The villain is stood right next to the bomb so you can kill him before you deactivate it.

**Main Character**

Detective Falcone/ Ryder Falcone: He is the most famous detective in the world as he as solved over 10,000 cases with most of them leading to lives being saved. He is tall, lean and extremely athletic and has mastered 10 martial arts techniques. He wears an all-black suit with a sleek top hat. He is always carrying a suppressed pistol and escrima sticks that can combine into a long bar (Idea taken from Nightwing). In addition to this, in his mansion, he has a weapon armory with more advanced weapons. There are also some items that are in his inventory by default, this includes his phone and scanner tool (that he built) from his inventory at the beginning of the game. He will use this to examine each body to help him find clues.

Limitations:

* Weight limit: 50 pounds, however, he will die in battle if he is carrying more than 15. Falcone can’t carry too much, otherwise, he won’t be too useful in battle. The game will give the player a warning if they’re carrying more than 15 but won’t disallow them from doing so. This only happens at 50.
* Falcone has 100 HP. If it reaches 0 he dies.
* He doesn’t have any powers. He is just very good at fighting and is athletic enough to do so acrobatically.

**Scoring**

When a body is found, there will be an option to hit “ready”. When the user enters “ready”, they will be given 3-5 options for places to go. Once they make their choice, the user will teleport to that part of the city (Falcone travels there by car but for the user he just instantly appearrs there. Before hitting ready, Falcone must examine the body to find clues or riddles in order to make the choice that leads to the next body. If the correct choice is made, the user gets 100 points and be guided to the next body. If they make the wrong choice, they will be guided to a room that has no dead body and they will lose 10 points. If the player makes all wrong guesses before getting the correct answer, they will die because they’re ruining the credibility of Ryder Falcone. At the end of the game, it will show the player their score and give them an accuracy percentage. It will also show if they were able to find any of the easter eggs.

**The World**

The world for this game is set within an entire city, therefore, the rooms aren’t directly connected next to each other. There will be choices, and based on the choice made, the player teleports to that part of the city.

List of all rooms:

Key:

Decoy Rooms (-10 points and some rooms make you lose health)

(User enters these if chose wrong place after examining body)

100-point rooms

(Correct answer will lead to these rooms where another body will be found. 15 of these)

Just Part of the story

* Mansion Living Room and Kitchen
* Mansion Weapon Armory
* Mansion Helipad
* Police station helipad
* Audi R8 (repeatable)
* Abandoned Mall\*
* Clock Tower
* Apartment 1 Rooftop
* Casino
* Nightfall Bridge
* Ramsay’s Restaurant
* Jazz Club
* Po’s Coffee Shop
* Ancient Library
* Deli
* Aaron’s Tattoo Shop
* Nightclub
* Frat House
* Sewer – lose health (U)
* Zoo
* Fieri’s Diner
* Bobby Flay’s Filet Place
* Public Square
* City Hall
* Ho’s Coffee shop
* No’s Coffee shop
* K’s Coffee shop
* Yoga Studio
* Planet Fitness

**Room 1: Ryder Falcone’s Mansion’s - Living Room & Kitchen**

Story:

Falcone is making a protein shake in his kitchen and he notices the news on the TV. He walks to the living room and sees that the news is reporting a weirdly shaped body tied to the city’s large clock tower. He immediately gets a call from the chief of police to come to the police station as they have more info.

Go to basement to get weapons and items

What’s next:

* Go to basement to get weapons and items

Items in the room:

* none

**Room 2: Ryder Falcone’s Mansion’s – Weapon Armory in Basement**

Story:

We must prepare for what is to come, make your choice for what weapon or weapons you want to carry. You may be tempted to grab it all, but beware, we can’t carry more than 50 lbs so make sure to leave enough room to carry other things. Also, it’s a disadvantage to carry more than 15 lbs during battle. Anyway, here are your options:

* Falcone’s Daily – Silenced 9mm Pistol – 3 lbs. \*recommended\*
* Escrima Sticks (has electricity) – 7 lbs \*recommended\*
* RPG – 35 lbs
* Flash Grenade – 2 lbs \*recommended\*
* CR-56 Amax – 25 lbs

What’s next:

* Enter elevator and head up to the helipad to enter helicopter to go to police station

**Room 3: Mansion Helipad**

Falcone walks toward the helicopter as wind blows in his face and enters the Helicopter to head to police station.

**Room 4: Police Station Helipad**

Officer Bob Marshall walks toward you calmly as wind from the chopper blows in his face. As you both walk inside, he says: “Looks like someone is looking to challenge you. We don’t know who, but the lunatic is obsessed with riddles and hidden clues. I just wish the clues were written on paper rather than hidden in bodies. Who knows how many people he’s killed, but he sent us a teasing message revealing that there’s 8 bodies that he’s used as just clues. The whole country knows that where the first clue is, it’s so obviously hung on the clock tower. We need you to investigate that body and use the clues to find all bodies. Be careful when examining the body, you wouldn’t want to get contaminated. Eventually the clues will lead you right to him, just beware since he’ll have home field advantage”.

I must go check out the body. Go to your Audi R8

**Room 5: Audi R8**

“Oh sweet! My assistant prepped the Audi beforehand. There is protective gear placed on the backseat.”

You have two options, drive to the clock tower or home.

If go home – lose

If go to clock tower – room 6 text is displayed (game continues)

\*The player must add the protective gear to their inventory but they can also go to the clock tower and examine the body before doing so. This will make them lose. But they can also come back to pick it up

**Room 6: Body 1 - Clock Tower**

Options:

* Lower Body from clock tower to examine (leads to death because of toxic radioactive material on the body if didn’t pick up gear)
* Go to Car (pick up protective gear)

Initial Description (after getting back from car0:

“This is brutal. The body looks inhumane, it’s unnatural in every way possible. Whoever did this had goals beyond just killing this person. It looks as if it’s transforming into a different being. His skin is turning green and there are cut marks all over him and green bubonic-plague-type bubbles”

When examine command is pressed:

The person is wearing a t-shirt and shorts.

Bubbles are visible. There’s green blood pouring out of the bubbles.

The cut marks contain binary code written in minuscule print.

If scanner is used will display:

Analysis of miniscule code from cut marks reveals the following clue: High up

When ready is pressed (choices):

Choice A: Deli

Choice B: Aaron’s tattoo shop

Choice C: Mulberry Apartments

Scoring: 100 points

**Room 7: Wrong Room 1a – Deli**

Description:

“How ya doin! What can I get ya?” – Antonio

“A dead body?” – Falcone

“Man get the hell outta here!” – Antonio

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 8: Wrong Room 1b – Aaron’s Tattoo shop**

Description:

“What you wanna get big guy?” – Aaron

“Do you happen to notice any suspicious activity recently?” – Falcone

“Nah” – Aaron

“I’m gonna investigate the shop sir” – Falcone

“You’re all good, nothing here” - Falcone

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 9: Body2 – Mulberry Apartment rooftop**

Initial Description:

In the slums lies a 20 floor, damaged apartment complex with a large LED sign that says Mulberry.

“Based on the clue, I assume the body is on the roof, so I’ll begin examining from top down.”

What’s next:

\*Go up command to go to the roof.

Then it displays: You are at the roof. There are AC units and antennas everywhere. After a few minutes of zigzagging through the AC units and antennas, you notice a green liquid dripping from and AC unit. We need to reveal the body.

\*Reveal command to yank off the AC unit and see what’s underneath.

Then it displays: “There it is. The body looks just like the last: sick, green, and morphing. It has the same cut marks and bubbles. This seems like a common theme.”

When examine command is pressed:

The person is old, overweight, and is wearing a polo and suit pants

The person’s wallet is empty

If scanner is used will display:

DNA analysis of the person’s blood reveals 0.15 blood alcohol content.

When ready is pressed (choices):

Choice A: Casino

Choice B: Nightclub

Choice C: Delta Phi Frat House

Scoring: 100 points

**Room 10: Wrong Room 2a – Nightclub**

Description:

“This is the busiest I’ve ever seen this place. I highly doubt that none of these people noticed anything in such a small area. Let’s not waste any time.” – Falcone

What’s next: Go back by hitting back command.

Scoring: -10 points

**Room 11: Wrong Room 2b – Frat Party**

Description:

“Suhhh duuude?” – Brad

“I need to investigate the house for a dead body” – Falcone

“You bring any drinks? Where your girls at?” – Brad

“no” – Falcone

“Get lost crodie” - Brad

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 12: Body 3 – Casino**

Initial Description:

You must do a search of the casino but must first inform the owner that he’s required by the police department to clear the building for this search. After going to the officer guarding the door and informing him about the search, he calls the owner of the casino and approves the search. Everyone has fled the building and it’s time to search.

After a thorough search, Falcone was able to find the body on the ceiling of the janitor’s office. The body is horizontally hanging from wall to wall with her feet glued to one wall and her arms to the opposing wall. There’s a toy car on the woman’s stomach. As usual, the body is morphing and has green bubbles dripping green liquid. This made a puddle under the woman.

When examine command is pressed:

The woman has a necklace with the letter N on it.

If scanner is used will display:

Analysis of miniscule code from cut marks reveals the following clue: From A to B

When ready is pressed (choices):

Choice A: Nightfall Bridge

Choice B: Sewer Ab3432

Choice C: Norriton’s Zoo

Scoring: 100 points

**Room 13: Wrong Room 3a – Sewer Ab3432**

Description:

After looking up the city’s sewer map, you went to this location and entered the sewer. It is a long 1-mile tunnel of sewage.

“This place definitely matches the vibe of the last two bodies. Guess I better get searching”

After searching through the whole tunnel… you found… nothing

You lost 10 HP due to being in the stench for too long.

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 14: Wrong Room 3b – Norriton’s Zoo**

Description:

“I don’t have time to search the entire zoo. I must look at the drone footage they have” – Falcone

“I need to check the camera footage to see if I can find a green dead body ” – Falcone

“Sure thing – Zoo Camera Officer

The body isn’t here

As you are walking out to leave the zoo, a Gorilla throws his poo at you **(-10 HP)**

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 15: Body 4 – Nightfall Bridge**

Initial Description:

Falcone hopped in the R8 and drove over the Nightfall Bridge. You weren’t able to find anything suspicious on the top of the bridge. You decide to search under the bridge before leaving. “Good thing I checked down here…Never mind… this is disgusting! The body is hanging from a hook connected to the bottom of the bridge. Let me lower this thing to take a closer look.”

When examine command is pressed:

The person is a man in an elegant, collared shirt with the buttons undone and is wearing a Hublot Watch.

If scanner is used will display:

The scanner has revealed a UV light marking that says: First is 18th

When ready is pressed (choices):

Choice A: Fieri’s Grocery Store

Choice B: Ramsay’s Restaurant

Choice C: Bobby Flay’s Filet Place

Scoring: 100 points

**Room 16: Wrong Room 4a – Fieri’s Grocery Store**

Description:

“You have 10 minutes to get the ingredients for a tuna casserole with chocolate syrup. 3, 2, 1 Go!” – Guy Fieri

“What…. I need to…” – Falcone

“Go!” – Brad

You got drawn into the challenge and wasted your time. However, you were slightly on track. While rushing around the track you looked for suspicious signs but couldn’t find anything.

“Sorry Guy but I got lives to save. I didn’t notice any suspicious activity but I’ll have a backup team check for confirmation. Goodbye” - Falcone

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 17: Wrong Room 4b – Bobby Flay’s Filet Place**

Description:

“Hey good friend. Anything I can do to help you, I noticed you’re busy on this new case with the green morphing dead bodies” – Bobby Flay

“I just need to examine your place for any suspicious activity. I think the clue on the last body led me here” – Falcone

“Go ahead, but first, let’s see if you can beat bobby flay in a protein shake making competition” – Bobby

“Let me cook you real quick” – Falcone

Having made a protein shake right before starting this whole journey, you beat bobby flay. He gifted you a exquisite steak. **(+10 HP)**

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 18: Body 5 – Ramsay’s Restaurant**

Initial Description:

“Gordon’s my buddy. I hope nothing happened to him.” Pick up your phone and call him to empty the restaurant for a search.

What’s next:

\*Grab command to grab phone then type “Call Ramsay”

“The call is unresponsive. I should call Ramsay’s assistant”

\*Grab command to grab phone then type “Call Ramsay’s assistant”

“Hey, I need to do a search of the restaurant. Can you clear it for examination?” – Falcone

“Sure thing!” – assistant

You are now in the restaurant. It’s very chic and fancy. The place is clean and smells good. They also have some nice soothing jazz playing in the background.

“NOOOOO! He got to Ramsay.

When examine command is pressed:

Stuck to Gordon’s green, transforming body is an image of a man in an all-black suit and a top hat drinking coffee.

If scanner is used will display:

The scanner analyzed the code marked on Ramsay’s skin via knife scratches. The scanner converted it to the following sentence: “I don’t want to be around the homeless or think about how to solve the issue”

When ready is pressed (choices):

Choice A: Public Square

Choice B: City Hall

Choice C: Jazz Club

Scoring: 100 points

**Room 19: Wrong Room 5 a – City Hall**

Description:

The body is not here. Go back.

What’s next: Go back by hitting back command

Scoring: **-20** **points**

**Room 20: Wrong Room 5 b – Public Square**

Description:

“I’d be really disappointed if the body were here. This is literally hiding in plain sight as the police station is right next to the public square. But I’m the detective for a reason so let’s investigate.”

As expected, nothing to be seen. This was embarrassing clue analysis. This place is full of the homeless.

What’s next: Go back by hitting back command

Scoring: **-20 points**

**Room 21: Body 6 – Jazz Club**

Initial Description:

“We didn’t have to travel far for this one as it’s in this same rich part of the city.”

The Jazz Club is packed with men in suits and women in dresses. Everyone seems to be having a sophisticated conversation while drinking coffee as they wait for the Louis Armstrong performance in 15 minutes. You look around for hints of green blood as you walk through the club. You notice a small circular burn mark on the drum set on stage. You look closer and see a splash of green by the drum.

“I should check out the instrument storage room. There it is. This victim has been stabbed in the chest repeatedly and, clearly, also contaminated with whatever is causing these transformations.”

When examine command is pressed:

This is a coffee shop owner. His name is Highest.

If scanner is used will display:

Due to examining so many bodies, the scanner figured out some of the chemical components in the altered, green blood. Abnormal Elements in the blood: 2% Holmium, 7% Uranium, 5% Nobelium, 10% Potassium, 42% Polonium

When ready is pressed (choices):

Choice A: No’s Coffee Shop

Choice B: Po’s Coffee Shop

Choice C: Ho’s Coffee Shop

Choice D: K’s Coffee Shop

Scoring: 100 points

**Room 22: Wrong Room 6 a – K’s Coffee Shop**

Description:

The body is not here.

What’s next: Go back by hitting back command

Scoring: -20 points

**Room 23: Wrong Room 6 b – No’s Coffee Shop**

Description:

The body is not here.

What’s next: Go back by hitting back command

Scoring: -20 points

**Room 24: Wrong Room 6 b – Ho’s Coffee Shop**

Description:

The body is not here.

What’s next: Go back by hitting back command

Scoring: -20 points

**Room 25: Body 7 – Po’s Coffee Shop**

Initial Description:

The body is clearly visible through the tinted windows. However, the coffee shop is closed due to the death of the owner – Highest. You need to break into the shop. Maybe try shooting the lock.

What’s next:

\*Shoot lock command to open the coffee shop and get in

“That was too easy” You are now in the shop and can see the body.

When examine command is pressed:

The person is so far into the transformation that no facial or body features can be a clue. This new being doesn’t even look like an animal. It holds the shape of a human but has features of an unknown creature. The skin is FULLY covered in numbers as if someone wrote an essay with a precision knife.

If scanner is used will display:

The scanner took longer than usual and initially failed. Falcone, as the creator of the device, was able to debug the issue and fix the scanner. The scan was rerun and revealed the following message from the numbers: “(2k +1) won (not in)”

When ready is pressed (choices):

Choice A: Ancient Library

Choice B: Planet Fitness

Choice C: Dance Studio

Scoring: 100 points

**Room 26: Wrong Room 7 a – Planet Fitness**

Description:

“Man, idk what the hell you’re doin’ here! I’ve never seen no one as fit in my life!” – CaseOh

“Have you seen suspicious activity anywhere” – Falcone

“Nothin’ other than the massive dookie I left on that toilet. Them steakhouse burritos from Taco Bell were fire, had 20 of the thangs!” - CaseOh

Case caused an earthquake as he walked away from you **(-10 HP)**

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 27: Wrong Room 7 b – Yoga Studio**

Description:

“Am I stupid. There’s nothing here but an open hall full of old ladies following this yoga routine to get their cardio in.” – Falcone

You slapped yourself in the face too hard **(-10HP)**

What’s next: Go back by hitting back command

Scoring: -10 points

**Room 28: Body 8 – Ancient Library**

Initial Description:

You get a call from your assistant: “Mr. Falcone, I noticed a delayed output from the scanner. Just out of curiosity, sir, I did some digging on the final clue. I’m sure by now you’ve already figured out the location of the last body, but this information may help. There’s this very ancient book called “Odd One Out” written by an old mathematician about his theory of prime numbers. The book is located in the library’s 21st floor. Hopefully this book helps with whatever this lunatic has planned next” – Assistant

“That’s very helpful Alfred, I’ll head to the 21st floor now” – Falcone

After searching the 21st floor for 15 minutes, you found the book. After pulling out the book, the entire shelf flipped around revealing the body. The body is disgustingly stoned to the wall and next to it are five unit vector component notations. These are likely addresses to the next step. The Audi can convert this cryptic notation into an address and take you there, you just have to pick the correct address.

When examine command is pressed:

On the person’s body it says: For every wrong guess, a building gets blown up, GREEN!

If scanner is used will display:

Quadrant 3

When ready is pressed (choices):

Choice A: 143.21 i-hat, 265.34 j-hat

Choice B: 21.21 i-hat, - 2121.21 j-hat

Choice C: - 433.94 i-hat, 109.76 j-hat

Choice D: - 843.91 i-hat, - 665.74 j-hat

Choice E: what is going on. (this choice leads to +2 funny points but tells you it’s wrong)

Scoring: 100 points

**Room 29: Abandoned Building**

Initial Description:

This one is mainly just description. No fighting. Maybe item use to break loose of trap. Last clue to find the exact room. Notice on the goons jackets the name of the mall.

**List of all NPC’s**

* Villain
* Bob Marshall Chief of Police
* Alfred the Assistant
* Antonio the Deli guy
* Aaron the tattoo guy
* Brad Frat guy
* Zoo Camera Officer
* Casino Guard
* Gordon Ramsay
* Gordon Ramsay’s assistant
* Guy Fieri
* Bobby Flay
* CaseOh (Obese man)

**Additional stuff and easter eggs**